# Sequence Models I

(many slides from Greg Durrett, Dan Klein, Vivek Srikumar, Chris Manning, Yoav Artzi)

# Wei Xu

- Sequence modeling
- HMMs for POS tagging
- HMM parameter estimation
- Viterbi, forward-backward

Readings: Eisenstein 7.0-7.4, Jurafsky+Martin Chapter 8

## This Lecture

# Linguistic Structures

Language is sequentially structured: interpreted in an online way



Tanenhaus et al. (1995)



### What tags are out there?

### Ghana's ambassador should have set up the big meeting in DC yesterday.

# POS Tagging

A demo — https://corenlp.run/



CC	conjunction, coordinating
CD	numeral, cardinal
DT	determiner
EX	existential there
FW	foreign word
IN	preposition or conjunction, subordinating
JJ	adjective or numeral, ordinal
JJR	adjective, comparative
JJS	adjective, superlative
MD	modal auxiliary
NN	noun, common, singular or mass
NNP	noun, proper, singular
NNPS	noun, proper, plural
NNS	noun, common, plural
POS	genitive marker
PRP	pronoun, personal
PRP\$	pronoun, possessive
RB	adverb
RBR	adverb, comparative
RBS	adverb, superlative
RP	particle
ТО	"to" as preposition or infinitive marker
UH	interjection
VB	verb, base form
VBD	verb, past tense
VBG	verb, present participle or gerund
VBN	verb, past participle
VBP	verb, present tense, not 3rd person singular
VBZ	verb, present tense, 3rd person singular
WDT	WH-determiner
WP	WH-pronoun
WP\$	WH-pronoun, possessive
WRB	Wh-adverb

# POS Tagging

and both but either or
mid-1890 nine-thirty 0.5 one
a all an every no that the
there
gemeinschaft hund ich jeux
among whether out on by if
third ill-mannered regrettable
braver cheaper taller
bravest cheapest tallest
can may might will would
cabbage thermostat investment subhumanity
Motown Cougar Yvette Liverpool
Americans Materials States
undergraduates bric-a-brac averages
' 'S
hers himself it we them
her his mine my our ours their thy your
occasionally maddeningly adventurously
further gloomier heavier less-perfectly
best biggest nearest worst
aboard away back by on open through
to
huh howdy uh whammo shucks heck
ask bring fire see take
pleaded swiped registered saw
stirring focusing approaching erasing
dilapidated imitated reunifed unsettled
twist appear comprise mold postpone
bases reconstructs marks uses
that what whatever which whichever
that what whatever which who whom
whose
however whenever where why

Slide credit: Yoav Artzi





# POS Tagging

### VBD VB VBN VBZ VBP VBZ NNP NNS NN NNS CD NN Fed raises interest rates 0.5 percent

![](_page_6_Picture_2.jpeg)

- Other paths are also plausible but even more semantically weird...
- What governs the correct choice? Word + context

  - Context: nouns start sentences, nouns follow verbs, etc.

# POS Tagging

VBD VB VBN VBZ **VBP** VBZ NNP NNS NN NNS CD NN Fed raises interest rates 0.5 percent

I'm 0.5% interested in the Fed's raises!

Word identity: most words have <=2 tags, many have one (percent, the)</p>

![](_page_6_Picture_12.jpeg)

![](_page_6_Picture_13.jpeg)

# What is this good for?

- Text-to-speech: record, lead
- Preprocessing step for syntactic parsers
- Domain-independent disambiguation for other tasks
- (Very) shallow information extraction
   Identifying Subject-Verb-Object, action nouns, ...

# Sequence Models

Input  $\mathbf{x} = (x_1, ..., x_n)$  Output  $\mathbf{y}$ 

POS tagging: x is a sequence of words, y is a sequence of tags

• Today: generative models P(x, y); discriminative models next time

$$=(y_1,...,y_n)$$

- Input  $\mathbf{x} = (x_1, ..., x_n)$  Output  $\mathbf{y}$
- Model the sequence of y as a Markov process
- Markov property: future is conditionally independent of the past given the present

$$(y_1) \rightarrow (y_2) \rightarrow (y_3) \quad P(y_3|y_1, y_2) = P(y_3|y_2)$$

- Lots of mathematical theory about how Markov chains behave
- If y are tags, this roughly corresponds to assuming that the next tag only depends on the current tag, not anything before

$$=(y_1,...,y_n)$$

![](_page_10_Figure_1.jpeg)

Each node (variable) is conditionally independent from its non-dependents given its parents.

• Input  $_{\mathbf{X}} = (x_1, ..., x_n)$  Output  $_{\mathbf{Y}} = (y_1, ..., y_n)$ 

![](_page_11_Figure_2.jpeg)

![](_page_11_Figure_3.jpeg)

- Each node (variable) is conditionally independent from its non-dependents given its parents.
- Observation (x) depends only on current state (y)

Emission probabilities

- Input  $\mathbf{x} = (x_1, ..., x_n)$  Output  $\mathbf{y}$ VBZ ··· NN NNP  $y_2$  $y_n$  $P(\mathbf{y}$ . . .  $y_1$  $x_2$  $x_n$  $x_1$ Fed raises percent . . .
- Initial distribution: |T| x 1 vector (distribution over initial states)

$$f = (y_1, ..., y_n)$$
  
$$(y, \mathbf{x}) = P(y_1) \prod_{i=2}^{n} P(y_i | y_{i-1}) \prod_{i=1}^{n} P(x_i | y_i)$$
  
Initial Transition Emission  
distribution probabilities probabilities

Emission probabilities: |T| x |V| matrix (distribution over words per tag) Transition probabilities: |T| x |T| matrix (distribution over next tags per tag)

![](_page_12_Picture_7.jpeg)

- Dynamics model  $P(y_1) \prod P(y_i|y_{i-1})$ i=2VBD VB VBN VBZ VBP VBZ NNP NNS NN NNS CD NN Fed raises interest rates 0.5 percent.
- $P(y_1 = \text{NNP})$  likely because start of sentence
- $P(y_2 = VBZ|y_1 = NNP)$  likely because verb often follows noun
- $P(y_3 = NN|y_2 = VBZ)$  direct object follows verb, other verb rarely follows past tense verb (main verbs can follow modals though!)

# Transitions in POS Tagging

NNP - proper noun, singular VBZ - verb, 3rd ps. sing. present **NN** - noun, singular or mass

![](_page_13_Figure_11.jpeg)

- Developed 1988 1994;

	tk tre
TREEBANK SEARCH	
Sentence File Iu.lisp	
Match Sentence TO regexp All	Enable
Sentence Count: 317 Selected: 104 Show:	Selected On
((I (PRP)) (am (VBP)) (eager (JJR)) (to (TO)) (be (V ((I (PRP)) (believe (VBP)) (John (NNP)) (to (TO)) (b ((I (PRP)) (believe (VBP)) (sincerely (RB)) (John (N ((I (PRP)) (wanted (VBD)) (John (NNP)) (to (TO)) (c ((I (PRP)) (persuaded (VBD)) (John (NNP)) (to (TO)) ((I (PRP)) (wanted (VBD)) (it (PRP)) (to (TO)) (rain ((I (PRP)) (persuaded (VBD)) (it (PRP)) (to (TO)) (rain ((I (PRP)) (persuaded (VBD)) (it (PRP)) (to (TO)) (rain ((I (PRP)) (persuaded (VBD)) (the (DT)) (bus (NN)) ((I (PRP)) (persuaded (VBD)) (the (DT)) (bus (NN)) ((I (PRP)) (persuaded (VBD)) (the (DT)) (bus (NN)) ((I (PRP)) (tried (VBD)) (to (TO)) (leave (VBD)) ((I (PRP)) (tried (VBD)) (to (TO)) (leave (C ((I (PRP)) (tried (VBD)) (to (TO)) (bus (NN)) (to (TO)) ((I (PRP)) (tried (VBD)) (the (DT)) (bus (NN))) (to (TO)) ((I (PRP)) (believe (VBP)) (John (NNP)) (to (TO)) (b ((I (PRP)) (believe (VBP)) (John (NNP)) (to (TO)) (b) ((I (PRP)) (believe (VBP)) (John (NNP)) (to (TO)) (b) ((I (PRP)) (believe (VBP)) (to (TO)) (be (VB)) (clever ((I (PRP)) (believe (VBP)) (to (TO)) (be (VB)) (clever ((I (PRP)) (believe (VBP)) (to (TO)) (be (VB)) (clever ((I (PRP)) (believe (VBP)) (to (TO)) (be (VBN)) (to (TO)) (John (NNP)) (was (VBD)) (persuaded (VBN)) (to (TO)) (John (NNP)) (was (VBD)) (wanted (VBD)) (to (TO)) (John (NNP)) (is (VBZ)) (likely (JJ)) (to (TO)) (park ((John (NNP)) (is (VBZ)) (illegal (JJ)) (to (TO)) (park ((It (PRP)) (is (VBZ)) (illegal (JJ)) (to (IN)) (John (NN ((It (PRP)) (is (VBZ)) (illegal (JJ)) (for (IN)) (John (NN ((It (PRP)) (is (VBZ)) (illegal (JJ)) (for (IN)) (John (NN	(B)) (her (Pe (VB)) (NP)) (to (eave (V ))) (leave (VB))) (rain (VB) (VB))) (rain (VB) (O)) (to (T( VE (VB))) (TO)) (leave (VB)) (NN))) (TO)) (leave (VB)) (NN))) (TO)) (leave (VB)) (NN))) (TO)) (leave (VB)) (NN))) (TO)) (leave (VB)) (NN))) (TO)) (leave (VB)) (NN))) (TO)) (leave (VB)) (leave (V

# Penn Treebank

### manually annotated with Part-of-Speech tags and syntactic structure Wall Street Journal, Brown, and Switchboard Corpus (>2m words)

![](_page_14_Figure_7.jpeg)

# Training HMMs

- Similar to Naive Bayes estimation: maximum likelihood solution = normalized counts (with smoothing) read off supervised data
- Transitions
  - Count up all pairs (y<sub>i</sub>, y<sub>i+1</sub>) in the training data
  - Count up occurrences of what tag T can transition to
  - Normalize to get a distribution for P (next tag | T)
  - Need to smooth
- Emissions: similar scheme, but trickier smoothing

# **Estimating Transitions**

NNP VBZ NN NNS CD NN . Fed raises interest rates 0.5 percent.

- Similar to Naive Bayes estimation: maximum likelihood solution = normalized counts (with smoothing) read off supervised data
- P(tag | NN) = (0.5., 0.5 NNS)
- How to smooth?
- One method: smooth with unigram distribution over tags

 $P(\operatorname{tag}|\operatorname{tag}_{-1}) = (1 - \lambda)\hat{P}(\operatorname{tag}|\operatorname{tag}_{-1}) + \lambda\hat{P}(\operatorname{tag})$  $\hat{P}$  = empirical distribution (read off from data)

# **Emissions in POS Tagging**

NNP VBZ NN NNS CD NN . Fed raises interest rates 0.5 percent.

- Emissions  $P(x \mid y)$  capture the distribution of words occurring with a given tag
- P(word | NN) = (0.05 person, 0.04 official, 0.03 interest, 0.03 percent ...)
- When you compute the posterior for a given word's tags, the distribution favors tags that are more likely to generate that word
- How should we smooth this?

![](_page_17_Picture_7.jpeg)

# Estimating Emissions

### NNP VBZ NN NNS CD NN Fed raises interest rates 0.5 percent

- $\blacktriangleright$  P(word | NN) = (0.5 *interest*, 0.5 *percent*) hard to smooth!
- Can interpolate with distribution looking at word shape P(word shape | tag) (e.g., P(capitalized word of len >= 8 | tag))
- Alternative: use Bayes' rule

$$P(\text{word}|\text{tag}) = \frac{P(\text{tag}|\text{word})P(\text{word})}{P(\text{tag})}$$

Fancy techniques from language modeling, e.g. look at type fertility — P(tag|word) is flatter for some kinds of words than for others

![](_page_18_Picture_11.jpeg)

![](_page_18_Picture_12.jpeg)

# Inference in HMMs

Output y • Input  $_{\mathbf{x}} = (x_1, ..., x_n)$ 

![](_page_19_Figure_2.jpeg)

- Inference problem:  $\operatorname{argmax}_{\mathbf{y}} P(\mathbf{y})$
- Exponentially many possible y he
- Solution: dynamic programming (possible because of Markov structure!)
  - Many neural sequence models depend on entire previous tag sequence, need to use approximations like beam search

$$\mathbf{y} = (y_1, \dots, y_n)$$

$$P(\mathbf{y}, \mathbf{x}) = P(y_1) \prod_{i=2}^{n} P(y_i | y_{i-1}) \prod_{i=1}^{n} P(x_i | y_i)$$

$$\mathbf{y}|\mathbf{x}) = \operatorname{argmax}_{\mathbf{y}} \frac{P(\mathbf{y}, \mathbf{x})}{P(\mathbf{x})}$$
  
re!

![](_page_19_Figure_10.jpeg)

**Transition probabilities** 

![](_page_20_Figure_4.jpeg)

# Viterbi Algorithm

![](_page_20_Picture_6.jpeg)

 $P(x_1, x_2, \cdots, x_n, y_1, y_2, \cdots, y_n) =$ 

 $\max_{y_1, y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(y_n)$  $= \max_{y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \prod_{y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \prod_{y_n} P(y_n | y_n) \cdots \prod_{y_n}$ 

![](_page_21_Figure_3.jpeg)

# Viterbi Algorithm

$$= P(y_{1}) \prod_{i=1}^{n-1} P(y_{i+1}|y_{i}) \prod_{i=1}^{n} P(x_{i}|y_{i})$$

$$= P(y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$$

$$= P(y_{2}|y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$$
The only terms that depend on y<sub>1</sub>

$$= V_{3} \qquad \cdots \qquad V_{n}$$

$$= V_{3} \qquad \cdots \qquad V_{n}$$

![](_page_21_Picture_7.jpeg)

 $P(x_1, x_2, \cdots, x_n, y_1, y_2, \cdots, y_n) =$ 

$$\max_{y_1, y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(x_{n-1}) P(x_$$

Abstract away the score for all decisions till here into score

![](_page_22_Figure_4.jpeg)

# Viterbi Algorithm

$$= P(y_1) \prod_{i=1}^{n-1} P(y_{i+1}|y_i) \prod_{i=1}^{n} P(x_i|y_i)$$

 $(y_2|y_1)P(x_2|y_2)P(y_1)P(x_1|y_1)$ 

- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) P(y_1) P(x_1|y_1)$
- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) \operatorname{score}_1(y_1)$ best (partial) score for

a sequence ending in state s

 $\mathbf{score_1}(s) = P(s)P(x_1|s)$ 

![](_page_22_Figure_12.jpeg)

![](_page_22_Picture_14.jpeg)

$$P(x_1, x_2, \cdots, x_n, y_1, y_2, \cdots, y_n) = P(y_1) \prod_{i=1}^{n-1} P(y_{i+1}|y_i) \prod_{i=1}^n P(x_i|y_i)$$

$$\max_{y_1, y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(y_n)$$

$$= \max_{y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_n | y_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_n | y_n | y_n | y_n | y_n | y_n) \cdots \max_{y_n} P(y_n | y_n | y_$$

 $\max_{y_2} P(y_3|y_2) P(x_3|y_3) \max_{y_1} P(y_2|y_1) P(x_2|y_2) \frac{1}{1} \operatorname{score}_1(y_1)$  $y_3, \cdots, y_n$ 

![](_page_23_Figure_4.jpeg)

# Viterbi Algorithm

 $P_{2}|y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$ 

- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) P(y_1) P(x_1|y_1)$
- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) \operatorname{score}_1(y_1)$

Only terms that depend on y<sub>2</sub>

**y**<sub>3</sub> **y**<sub>n</sub> ... **X**n **X**<sub>3</sub>

![](_page_23_Picture_12.jpeg)

$$P(x_1, x_2, \cdots, x_n, y_1, y_2, \cdots, y_n) = P(y_1) \prod_{i=1}^{n-1} P(y_{i+1}|y_i) \prod_{i=1}^n P(x_i|y_i)$$

$$\max_{y_1, y_2, \dots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(y_n)$$

$$= \max_{y_2, \dots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots m$$

$$= \max_{y_3, \dots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots m$$

$$= \max_{y_3, \dots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots m$$

![](_page_24_Figure_3.jpeg)

# Viterbi Algorithm

 $y_2|y_1)P(x_2|y_2)P(y_1)P(x_1|y_1)$ 

- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) P(y_1) P(x_1|y_1)$
- $\max_{y_1} P(y_2|y_1) P(x_2|y_2) \operatorname{score}_1(y_1)$
- $\max_{y_2} P(y_3|y_2) P(x_3|y_3) \max_{y_1} P(y_2|y_1) P(x_2|y_2) \frac{1}{1} \operatorname{score}_1(y_1)$

 $\max P(y_3|y_2) P(x_3|y_3)$ score<sub>2</sub> $(y_2)$  $y_2$ 

![](_page_24_Picture_11.jpeg)

Abstract away the score for all decisions till here into score

# Viterbi Algorithm

 $_{1})$ 

 $P(x_2|y_2)$  score<sub>1</sub> $(y_1)$ 

![](_page_25_Figure_9.jpeg)

![](_page_25_Picture_11.jpeg)

$$P(x_{1}, x_{2}, \cdots, x_{n}, y_{1}, y_{2}, \cdots y_{n}) = P(y_{1}) \prod_{i=1}^{n-1} P(y_{i+1}|y_{i}) \prod_{i=1}^{n} P(x_{i}|y_{i})$$

$$\max_{y_{1}, y_{2}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots P(y_{2}|y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$$

$$= \max_{y_{2}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots \max_{y_{1}} P(y_{2}|y_{1})P(x_{2}|y_{2})P(y_{1})P(x_{1}|y_{1})$$

$$= \max_{y_{2}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots \max_{y_{1}} P(y_{2}|y_{1})P(x_{2}|y_{2})\operatorname{score}_{1}(y_{1})$$

$$= \max_{y_{3}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots \max_{y_{2}} P(y_{3}|y_{2})P(x_{3}|y_{3}) \max_{y_{1}} P(y_{2}|y_{1})$$

$$= \max_{y_{3}, \cdots, y_{n}} P(y_{n}|y_{n-1})P(x_{n}|y_{n}) \cdots \max_{y_{2}} P(y_{3}|y_{2})P(x_{3}|y_{3})\operatorname{score}_{2}(y_{2})$$

$$\vdots$$

$$= \max_{y_{n}} \operatorname{score}_{n}(y_{n})$$

scor

$$\operatorname{score}_{i}(s) = \max_{y_{i-1}}$$

# Viterbi Algorithm

- $_{1})$
- $P(x_2|y_2)$  score<sub>1</sub> $(y_1)$

$$\mathbf{re_1}(s) = P(s)P(x_1|s)$$

 $\sum_{i=1}^{n} P(s|y_{i-1}) P(x_i|s) \operatorname{score}_{i-1}(y_{i-1})$ slide credit: Vivek Srikumar

![](_page_26_Picture_12.jpeg)

- Initial: For each state s, calculate 1.  $score_1(s) = P(s)P(x_1|s) = \pi_s B_{x_1,s}$
- Recurrence: For i = 2 to n, for every state s, calculate 2.
  - $score_i(s) = \max_{y_{i-1}} P(s|y_{i-1}) P(x_i|s) score_{i-1}(y_{i-1})$ 
    - $= \max A$  $y_{i-1}$
- Final state: calculate 3.

 $\max_{\mathbf{v}} P(\mathbf{y}, \mathbf{x} | \pi, A, B) = \max_{s} \operatorname{score}_{n}(s)$ 

- This only calculates the max. To get final answer (argmax), keep track of which state corresponds to the max at each step
- build the answer using these back pointers

# Viterbi Algorithm

$$y_{i-1,s}B_{s,x_i}$$
 score<sub>i-1</sub> $(y_{i-1})$ 

 $\pi$ : Initial probabilities A: Transitions **B: Emissions** 

![](_page_27_Picture_14.jpeg)

![](_page_28_Figure_1.jpeg)

# Viterbi Algorithm

- "Think about" all possible immediate prior state values. Everything before that has already been accounted for by earlier stages.
- Compute scores for next step (score of optimal tag sequence ending with tag *i* at the *t*-th step/word).

![](_page_28_Picture_7.jpeg)

![](_page_28_Picture_8.jpeg)

![](_page_28_Picture_9.jpeg)

# Summary: HMMs

• Input  $_{\mathbf{X}} = (x_1, ..., x_n)$ Output y

![](_page_29_Figure_2.jpeg)

- Training: maximum likelihood estimation (with smoothing)
- Viterbi:  $score_i(s) = max P(s|y_{i-1})P(x_i|s)score_{i-1}(y_{i-1})$  $y_{i-1}$

If 
$$\mathbf{y} = (y_1, ..., y_n)$$
  
 $P(\mathbf{y}, \mathbf{x}) = P(y_1) \prod_{i=2}^n P(y_i | y_{i-1}) \prod_{i=1}^n P(x_i | y_i)$ 

# • Inference problem: $\operatorname{argmax}_{\mathbf{y}} P(\mathbf{y}|\mathbf{x}) = \operatorname{argmax}_{\mathbf{y}} \frac{P(\mathbf{y}, \mathbf{x})}{P(\mathbf{y}|\mathbf{x})}$

![](_page_29_Picture_8.jpeg)

Andrew Viterbi, 1967

# HMM POS Tagging

NNP VBZ NN NNS CD NN Fed raises interest rates 0.5 percent

- Normal HMM "bigram" model:  $y_1 = NNP$ ,  $y_2 = VBZ$ , ...
- Frigram model:  $y_1 = (\langle S \rangle, NNP), y_2 = (NNP, VBZ), ...$
- Probabilities now looks like:
  - P((VBZ, NN) | (NNP, VBZ)) Noun-verb-noun S-V-O
- Tradeoff between model capacity and data size trigrams are a "sweet spot" for POS tagging

### With more context!

P((NNP, VBZ) | (<S>, NNP)) — verb is occurring two words after <S>

# HMM POS Tagging

- Dataset: Penn Treebank English Corpus (44 POS tags)
- Baseline: assign each word its most frequent tag: ~90% accuracy
- Trigram HMM: ~95% accuracy / 55% on "unknown" words
- TnT tagger (Brants 1998, tuned HMM): 96.2% accuracy / 86.0% on unks
- MaxEnt tagger (Toutanova + Manning 2000): 96.9% / 87.0% on unks
- State-of-the-art (BiLSTM-CRFs, BERT): 97.5% / 89%+ on unks

### gold label

₩	JJ	NN	NNP	NNPS	RB	RP	IN	VB	VBD	VBN	VBP	Total
JJ	0	177	56	0	61	2	5	10	15	108	0	488
NN	244	0	103	0	12	1	1	29	5	6	19	525
NNP	107	106	0	132	5	0	7	5	1	2	0	427
NNPS	1	0	110	0	0	0	0	0	0	0	0	142
RB	72	21	7	0	0	16	138	1	0	0	0	295
RP	0	0	0	0	39	0	65	0	0	0	0	104
IN	11	0	1	0	169	103	0	1	0	0	0	323
VB	17	64	9	0	2	0	1	0	4	7	85	189
VBD	10	5	3	0	0	0	0	3	0	143	2	166
VBN	101	3	3	0	0	0	0	3	108		1	221
VBP	5	34	3	1	1	0	2	49	6	3	0	104
Total	626	536	348	144	317	122	279	102	140	269	108	3651
	Particle / Prenosition or Subordinating Conjunction											

VBD RP/IN DT NN JJ/NN NN official knowledge

(NN NN: tax cut, art gallery, ...)

### Errors

raticle / reposition of suborumating conjunction

# made up the story

### Verb Past Tense / Verb Past Participles RB VBD/VBN NNS recently sold shares

Slide credit: Dan Klein / Toutanova + Manning (2000) https://sites.google.com/site/partofspeechhelp/home/in\_rp

![](_page_32_Figure_10.jpeg)

# **Remaining Errors**

- Lexicon gap (word not seen with that tag in training): 4.5% of errors
- Unknown word: 4.5%
- Could get right: 16% (many of these involve parsing!)
- Difficult linguistics: 20%

VBD / VBP? (past or present?)

Underspecified / unclear, gold standard inconsistent / wrong: 58% adjective or verbal participle? JJ / VBN? a \$ 10 million fourth-quarter charge against discontinued operations

- They set up absurd situations, detached from reality

Manning 2011 "Part-of-Speech Tagging from 97% to 100%: Is It Time for Some Linguistics?"

![](_page_33_Picture_11.jpeg)

# POS with Feedforward Networks

Part-of-speech tagging with FFNNs

**?**?

Fed raises interest rates in order to ...

- Word embeddings for each word form input
- ~1000 features here smaller feature vector than in sparse models, but every feature fires on every example
- Weight matrix learns position-dependent processing of the words

![](_page_34_Figure_7.jpeg)

![](_page_34_Picture_8.jpeg)

# POS with Feedforward Networks

![](_page_35_Figure_1.jpeg)

There was no <u>queue</u> at the ...

### Hidden layer mixes these different signals and learns feature conjunctions

### Botha et al. (2017)

![](_page_35_Picture_5.jpeg)

# POS with Feedforward Networks

### Multilingual tagging results:

Model	Acc.	Wts.	MB	<b>Ops.</b>
Gillick et al. (2016)	95.06	900k	-	6.63m
Small FF	94.76	241k	0.6	0.27m
+Clusters	95.56	261k	1.0	0.31m
$\frac{1}{2}$ Dim.	95.39	143k	0.7	0.18m

Gillick et al. (2016) used LSTMs; this is smaller, faster, and better

Botha et al. (2017)

![](_page_36_Picture_5.jpeg)

# Other Languages

sentence:	The	oboist	Heinz	Holliger	has	taken	а	hard	line	about	the	problems	
original:	Dт	ΝN	Ννρ	NNP	Vвz	Vbn	Dт	JJ	ΝN	IN	Dт	NNS	
universal:	Det	Noun	Noun	Noun	Verb	Verb	Det	Adj	Noun	Adp	Det	Noun	

Language	Source	# Tags	0/0	U/U	<b>O/U</b>
Arabic	PADT/CoNLL07 (Hajič et al., 2004)	21	96.1	96.9	97.0
Basque	Basque3LB/CoNLL07 (Aduriz et al., 2003)	64	89.3	93.7	93.7
Bulgarian	BTB/CoNLL06 (Simov et al., 2002)	54	95.7	97.5	97.8
Catalan	CESS-ECE/CoNLL07 (Martí et al., 2007)	54	98.5	98.2	98.8
Chinese	Penn ChineseTreebank 6.0 (Palmer et al., 2007)	34	91.7	93.4	94.1
Chinese	Sinica/CoNLL07 (Chen et al., 2003)	294	87.5	91.8	92.6
Czech	PDT/CoNLL07 (Böhmová et al., 2003)	63	99.1	99.1	99.1
Danish	DDT/CoNLL06 (Kromann et al., 2003)	25	96.2	96.4	96.9
Dutch	Alpino/CoNLL06 (Van der Beek et al., 2002)	12	93.0	95.0	95.0
English	PennTreebank (Marcus et al., 1993)	45	96.7	96.8	97.7
French	FrenchTreebank (Abeillé et al., 2003)	30	96.6	96.7	97.3
German	Tiger/CoNLL06 (Brants et al., 2002)	54	97.9	98.1	98.8
German	Negra (Skut et al., 1997)	54	96.9	97.9	98.6
Greek	GDT/CoNLL07 (Prokopidis et al., 2005)	38	97.2	97.5	97.8
Hungarian	Szeged/CoNLL07 (Csendes et al., 2005)	43	94.5	95.6	95.8
Italian	ISST/CoNLL07 (Montemagni et al., 2003)	28	94.9	95.8	95.8
Japanese	Verbmobil/CoNLL06 (Kawata and Bartels, 2000)	80	98.3	98.0	99.1
Japanese	Kyoto4.0 (Kurohashi and Nagao, 1997)	42	97.4	98.7	99.3
Korean	Sejong (http://www.sejong.or.kr)	187	96.5	97.5	98.4
Portuguese	Floresta Sintá(c)tica/CoNLL06 (Afonso et al., 2002)	22	96.9	96.8	97.4
Russian	SynTagRus-RNC (Boguslavsky et al., 2002)	11	96.8	96.8	96.8
Slovene	SDT/CoNLL06 (Džeroski et al., 2006)	29	94.7	94.6	95.3
Spanish	Ancora-Cast3LB/CoNLL06 (Civit and Martí, 2004)	47	96.3	96.3	96.9
Swedish	Talbanken05/CoNLL06 (Nivre et al., 2006)	41	93.6	94.7	95.1
Turkish	METU-Sabanci/CoNLL07 (Oflazer et al., 2003)	31	87.5	89.1	90.2

Figure 1: Example English sentence with its language specific and corresponding universal POS tags.

![](_page_37_Picture_5.jpeg)

Language	CRF+	CRF	BTS	BTS*
Bulgarian	97.97	97.00	97.84	97.02
Czech	98.38	98.00	98.50	98.44
Danish	95.93	95.06	95.52	92.45
German	93.08	91.99	92.87	92.34
Greek	97.72	97.21	97.39	96.64
English	95.11	94.51	93.87	94.00
Spanish	96.08	95.03	95.80	95.26
Farsi	96.59	96.25	96.82	96.76
Finnish	94.34	92.82	95.48	96.05
French	96.00	95.93	95.75	95.17
Indonesian	92.84	92.71	92.85	91.03
Italian	97.70	97.61	97.56	97.40
Swedish	96.81	96.15	95.57	93.17
AVERAGE	96.04	95.41	95.85	95.06

tuned CRF using external resources

### Byte-to-Span

Óscar Romero was born in El Salvador.

![](_page_38_Figure_6.jpeg)

Figure 1: A diagram showing the way the Byte-to-Span (BTS) model converts an input text segment to a sequence of span annotations. The model reads the input segment one byte at a time (this can involve multibyte unicode characters), then a special Generate Output (GO) symbol, then produces the argmax output of a softmax over all possible start positions, lengths, and labels (as well as STOP, signifying no additional outputs). The prediction from the previous time step is fed as an input to the next time step.

### Universal POS tagset (~12 tags), cross-lingual model works as well as Gillick et az. (2016)

![](_page_38_Picture_9.jpeg)

What did Viterbi compute?  $P(\mathbf{y})$ 

In addition to finding the best path, we may want to compute marginal probabilities of paths  $P(y_i = s | \mathbf{x})$ 

$$P(y_i = s | \mathbf{x}) = \sum_{y_1, \dots, y_{i-1}, y_{i+1}, \dots, y_n} J$$

 Can compute marginals with dynamic programming as well using an algorithm called forward-backward

$$\mathbf{y}_{\max}|\mathbf{x}) = \max_{y_1,\dots,y_n} P(\mathbf{y}|\mathbf{x})$$

 $P(\mathbf{y}|\mathbf{x})$ 

![](_page_40_Figure_1.jpeg)

### $P(y_3 = 2|\mathbf{x}) =$

sum of all paths through state 2 at time 3 sum of all paths

![](_page_40_Picture_4.jpeg)

![](_page_41_Figure_1.jpeg)

### $P(y_3 = 2|\mathbf{x}) =$

### sum of all paths through state 2 at time 3 sum of all paths

![](_page_41_Picture_4.jpeg)

Easiest and most flexible to do one pass to compute and one to compute

slide credit: Dan Klein

![](_page_41_Picture_7.jpeg)

![](_page_41_Picture_8.jpeg)

![](_page_42_Figure_1.jpeg)

- Initial:
- $\alpha_1(s) = P(s)P(x_1|s)$
- Recurrence:

$$\alpha_t(s_t) = \sum_{s_{t-1}} \alpha_{t-1}(s_{t-1}) P(s_t | s_{t-1}) P(x_t$$

- Same as Viterbi but summing instead of maxing!
- These quantities get very small!
   Store everything as log probabilities

![](_page_42_Picture_8.jpeg)

![](_page_43_Figure_1.jpeg)

- Initial:
- $\beta_n(s) = 1$
- Recurrence:

$$\beta_t(s_t) = \sum_{s_{t+1}} \beta_{t+1}(s_{t+1}) P(s_{t+1}|s_t) P(x_{t+1}|s_t)$$

 Big differences: count emission for the *next* timestep (not current one)

![](_page_43_Picture_7.jpeg)

![](_page_44_Figure_1.jpeg)

$$\alpha_1(s) = P(s)P(x_1|s)$$

$$\alpha_t(s_t) = \sum_{s_{t-1}} \alpha_{t-1}(s_{t-1}) P(s_t | s_{t-1}) P(x_t |$$

$$\beta_n(s) = 1$$

$$\beta_t(s_t) = \sum_{s_{t+1}} \beta_{t+1}(s_{t+1}) P(s_{t+1}|s_t) P(x_{t+1}|s_t)$$

 Big differences: count emission for the *next* timestep (not current one)

![](_page_44_Figure_7.jpeg)

![](_page_45_Figure_1.jpeg)

$$\alpha_1(s) = P(s)P(x_1|s)$$

 $\alpha_t(s_t) = \sum \alpha_{t-1}(s_{t-1})P(s_t|s_{t-1})P(x_t|s_t)$  $s_{t-1}$ 

$$\beta_n(s) = 1$$

$$\beta_t(s_t) = \sum_{s_{t+1}} \beta_{t+1}(s_{t+1}) P(s_{t+1}|s_t) P(x_{t+1}|s_t) P(x_{t+1}$$

$$P(s_3 = 2|\mathbf{x}) = \frac{1}{\sum_i \alpha_3(i)\beta_3(i)} = -$$

• What is the denominator here?  $P(\mathbf{x})$ 

![](_page_45_Figure_8.jpeg)

![](_page_45_Figure_9.jpeg)

![](_page_45_Picture_10.jpeg)

![](_page_45_Picture_11.jpeg)

### More sequential models

CRFs: feature-based discriminative models
 sequential as HMM + ability to use rich features as in LR

Named entity recognition